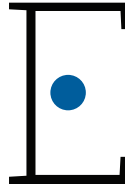


# Erick Sati

Designer



## Personal Profile

A graphic artist with varied skills ranging from print to web design to illustration. Co-creator of Sati Bros LLC, who is developing Astral Gunners (video game), and creator of ProtoType (Typeface). Seeking an opportunity that will allow for the utilization of creative problem solving skills.

## Skills

**Typography, Package Design, Illustration, Brand Identity, HTML/CSS, Game Design, Front-End Web Development, Photography, Video Editing, Animation, Web Design**



Software Proficiencies

Adobe Creative Suite, Photoshop, Illustrator, InDesign, Premiere, Flash, DreamWeaver, Font Creator 7, GameMaker Studio, Final Cut, Corel Painter

## Education

**The Art Institutes International Minnesota, Minneapolis, MN**

December 2014

Bachelor of Science degree in Graphic Design

## Relative Experience

**Minimal Magazine, Minneapolis MN**

June 2013–November 2014

Designer - Worked with The Art Institute International Minnesota magazine team on publication layout, brand identity, and updating web content. Created a series of promotional videos to raise awareness of the magazine's new website and designed alumni cards for recent graduates to display their work.

**Extended Exposure, Minneapolis MN**

June 2014–September 2014

Design Intern - Aided in design assets needed for Extended Exposure ranging from graphics needed by clients, updates to web content, and working to better structure their website front end.

**Edwards Manufacturing, Albert Lea MN**

March 2015–Current

Graphic Designer and Marketing Assistant - Worked on Edwards promotional material, front-end web design, product photography, trade show literature, promotional videos, banners and magazine ads. Non-promotional work includes instructional manuals, machine shop part tags and machine decals.

## Contact



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